

T'AU EMPIRE

TX42 PIRANHA

[LEGENDS]

Deadly Demise 1 For The Greater Good Scouts 9"

M

14"

T

7

SV

4+

W

7

LD

7+

OC

2

60 PTS

Base —



1

KOMMANDO

—

2 BEWEGUNG

Outflank
When this unit arrives from Strategic Reserves, it can be set up within your opponent's deployment zone (all other restrictions still apply).

3 BESCHUSS

Fusion blaster MELTA 2

R	A	BS	S	AP	D
12"	1	4+	9	-4	D6

VERWUNDET

2+
T1-4

3+
T5-8

4+
T9

5+
T10-17

6+
T18+

Missile pod

R	A	BS	S	AP	D
30"	2	4+	7	-1	2

VERWUNDET

2+
T1-3

3+
T4-6

4+
T7

5+
T8-13

6+
T14+

Plasma rifle

R	A	BS	S	AP	D
18"	1	4+	8	-3	3

VERWUNDET

2+
T1-4

3+
T5-7

4+
T8

5+
T9-15

6+
T16+

2x Rail rifle DEVASTATING WOUNDS

R	A	BS	S	AP	D
30"	1	4+	10	-4	3

VERWUNDET

2+
T1-5

3+
T6-9

4+
T10

5+
T11-19

6+
T20+

4

ANGRIFF

—

5 NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	2	5+	4	0	1

VERWUNDET

2+
T1-2

3+
T3

4+
T4

5+
T5-7

6+
T8+

VERTEIDIGUNG

—

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT
W7 · RW 4+ · 7 LP je Modell
WIRD VERWUNDET MIT

2+
S14+

3+
S8-13

4+
S7

5+
S4-6

6+
S1-3

RETTUNGSWURF JE DS

DS 0
4+

DS -1
5+

DS -2
6+

DS -3
-

DS -4
-

REGELN & KEYWORDS KURZ
Deadly Demise 1 This ability always takes the form Deadly Demise X.
For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.
Scouts 9" This ability always takes the form Scouts X".
DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
MELTA This ability always takes the form [MELTA X].

AUFSTELLUNG
1x TX42 Piranha [Legends]
Ausrüstung: Fusion blaster, Missile pod, Plasma rifle, 2x Rail rifle, Armoured hull
• This model can replace its 2 Plasma rifles with 2 Fusion blasters, 2 Missile pods or 2 Rail rifles.